# Advanced Information Engineering

#6 November 9 (Mon), 2020 Kenjiro T. Miura

#### Discrete Sinusoidal Wave Signal

• Discretize g<sub>a</sub>(x,y,t) by sampling.

$$g(n_1, n_2, n) = g_a(x, y, t)|_{x=n_1 T_{s_1}, y=n_2 T_{s_2}, t=n T_s}$$
  
=  $A \cos(\Omega_1 n_1 T_{s_1} + \Omega_2 n_2 T_{s_2} + \Omega n T_s)$   
=  $A \cos(\omega_1 n_1 + \omega_2 n_2 + \omega n)$ 

where

$$\omega_1 = 2\pi f_1 = \Omega_1 T_{s_1} = 2\pi F_1 / F_{s_1}$$
$$\omega_2 = 2\pi f_2 = \Omega_2 T_{s_2} = 2\pi F_2 / F_{s_2}$$
$$\omega = 2\pi f = \Omega T_s = 2\pi F / F_s$$

f:normalized frequency,  $\omega$ :normalized angular frequency F:non-normalized frequency,  $\Omega$ :non-normalized angular frequency

#### Periodicity of Frequency Spectrum

When  $F_1' = F_1 + kF_{s_1}$ 

 $F_2' = F_2 + iF_{s_2}$ 

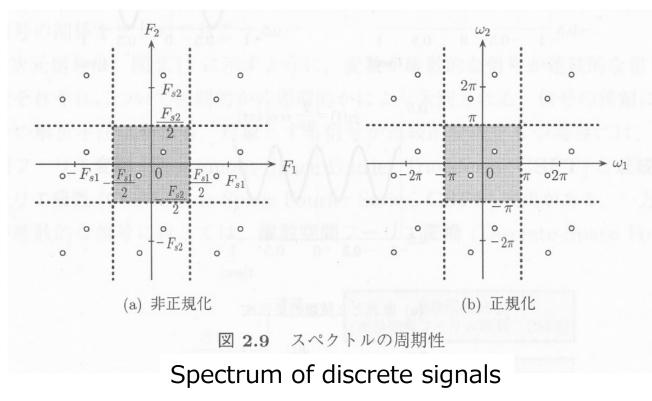
For  $g_a(x, y) = A \cos(2\pi (F_1 x + F_2 y))$  id  $g'_a(x, y) = A \cos(2\pi (F'_1 x + F'_2 y))$ 

their sample values are identical.(proof skipped)

Sinusoidal waves with frequencies different by the sampling frequency multiplied by integer cannot be distinguished.

#### Periodicity of Frequency Spectrum

- Sinusoidal waves with frequencies different by the sampling frequency multiplied by integer cannot be distinguished.
- What kind of signals in the figure?



## Exercise Example

- Let's consider  $g(n_1, n_2) = \cos(\pi n_1 + \pi n_2/2)$ .
- Calculate normalized frequencies  $f_1$  and  $f_2$ .
- When the sampling frequencies are F<sub>s1</sub> and F<sub>s2</sub>, Calculate non-normalized frequencies F<sub>1</sub>and F<sub>2</sub>.

- Since  $\omega_1, \omega_2$  are  $\pi, \pi/2$ , respectively,  $f_1=1/2, f_2=1/4$
- $F_1 = F_{S1}/2, F_2 = F_{S2}/4$

# Fourier Analysis of Signal

- A non-sinusoidal wave is generated by adding two sinusoidal waves with different frequencies.
- There are cases where a non-sinusoidal wave is decomposed into plural sinusoidal waves.
- Since the law of superposition is satisfied for linear systems, the process for a nonsinusoidal wave comes down to those for plural sinusoidal waves by Fourier analysis.

#### Fourier Transform of Discrete Signals

• The Fourier transform of 1-dimensioncal nonperiodic discrete signal is given

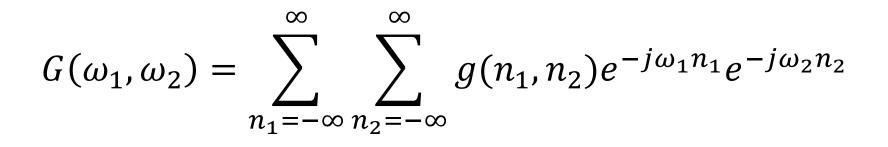
$$g(n) = \frac{1}{2\pi} \int_{-\infty}^{\infty} G(e^{j\omega}) e^{j\omega n} d\omega$$

$$G(\omega) = \sum_{n=-\infty}^{\infty} g(n) e^{-j\omega n}$$

#### Fourier Transform of Discrete Signals

 The Fourier transform of 2-dimensioncal nonperiodic discrete signal is given by

$$g(n_1, n_2) = \frac{1}{4\pi^2} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} G(e^{j\omega_1}, e^{j\omega_2}) e^{j\omega_1 n_1} e^{j\omega_2 n_2} d\omega_1 d\omega_2$$



#### Amplitude and Phase Spectrums

Even  $g(n_1, n_2)$  is a real valued function,  $G(\omega_1, \omega_2)$  is generally a complex valued function.

As  $G(\omega_1, \omega_2) = A(\omega_1, \omega_2)e^{j\theta(\omega_1, \omega_2)}$ , complex values are represented by polar coordinate system and draw spectrum by calculating amplitude and phase spectrums.

## Exercise Example

- Perform Fourier transform the following 2dimensional non-periodic discrete signal.
- Furthermore, as  $G(\omega_1, \omega_2) = A(\omega_1, \omega_2)e^{j\theta(\omega_1, \omega_2)}$ by representing by polar coordinate and calculate amplitude and phase spectrums.
- Draw the amplitude spectrum if possible.

$$g(n_1,n_2) = \begin{cases} 1 \ (0 \le n_1 \le L_1 - 1, \text{ and } 0 \le n_2 \le L_2 - 1) \\ 0 \ (\text{otherwise}) \end{cases}$$

$$G(\omega_1, \omega_2) = \sum_{n_1=0}^{L_1-1} \sum_{n_2=0}^{L_2-1} e^{-j(\omega_1 n_1 + \omega_2 n_2)}$$

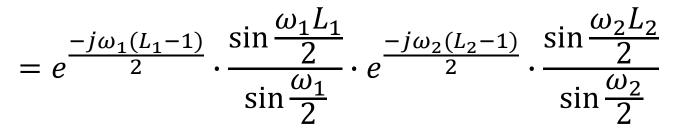
$$=\sum_{n_1=0}^{L_1-1} e^{-j\omega_1 n_1} \cdot \sum_{n_2=0}^{L_2-1} e^{-j\omega_2 n_2}$$

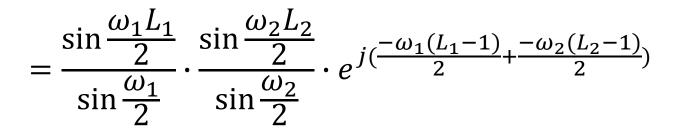
$$=\frac{1-e^{-j\omega_{1}L_{1}}}{1-e^{-j\omega_{1}}}\cdot\frac{1-e^{-j\omega_{2}L_{2}}}{1-e^{-j\omega_{2}}}$$

$$=\frac{1-e^{-j\omega_{1}L_{1}}}{1-e^{-j\omega_{1}}}\cdot\frac{1-e^{-j\omega_{2}L_{2}}}{1-e^{-j\omega_{2}}}$$

$$=\frac{e^{\frac{-j\omega_{1}L_{1}}{2}}(e^{\frac{j\omega_{1}L_{1}}{2}}-e^{\frac{-j\omega_{1}L_{1}}{2}})}{e^{\frac{-j\omega_{1}}{2}}(e^{\frac{j\omega_{1}}{2}}-e^{\frac{-j\omega_{1}}{2}})}\cdot\frac{e^{\frac{-j\omega_{1}L_{1}}{2}}(e^{\frac{j\omega_{1}L_{1}}{2}}-e^{\frac{-j\omega_{1}L_{1}}{2}})}{e^{\frac{-j\omega_{1}}{2}}(e^{\frac{j\omega_{1}}{2}}-e^{\frac{-j\omega_{1}}{2}})}$$

$$=e^{\frac{-j\omega_1(L_1-1)}{2}}\cdot\frac{\sin\frac{\omega_1L_1}{2}}{\sin\frac{\omega_1}{2}}\cdot e^{\frac{-j\omega_2(L_2-1)}{2}}\cdot\frac{\sin\frac{\omega_2L_2}{2}}{\sin\frac{\omega_2}{2}}$$





$$A(\omega_1, \omega_2) = \left| \frac{\sin \frac{\omega_1 L_1}{2}}{\sin \frac{\omega_1}{2}} \cdot \frac{\sin \frac{\omega_2 L_2}{2}}{\sin \frac{\omega_2}{2}} \right| \leftarrow 义示する$$

$$\theta(\omega_1, \omega_2) = \left| \frac{-\omega_1(L_1 - 1)}{2} + \frac{-\omega_2(L_2 - 1)}{2} \right|$$

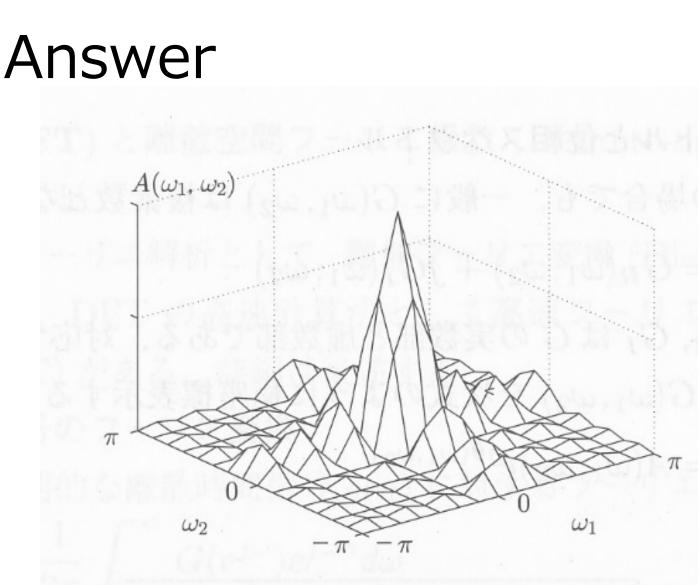
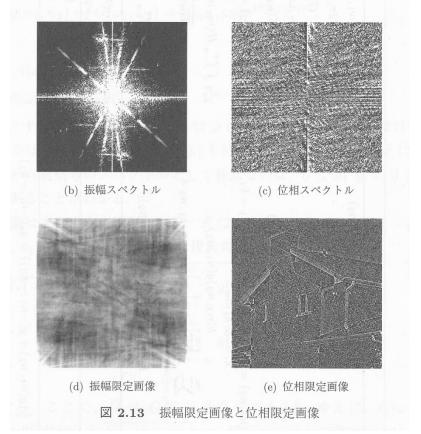


図 2.12 振幅スペクトル例  $(L_1 = L_2 = 8)$ 

#### Amplitude-only and Phase-only Images



(a) 原画像



## Symmetry of Spectrum

• In case where  $g(n_1, n_2)$  is a real valued function, its discrete Fourier transform given by  $G(\omega_1, \omega_2) = A(\omega_1, \omega_2)e^{j\theta(\omega_1, \omega_2)}$  satisfies

$$A(\omega_1, \omega_2) = A(-\omega_1, -\omega_2)$$

$$\theta(\omega_1, \omega_2) = -\theta(-\omega_1, -\omega_2)$$

(proof skipped)

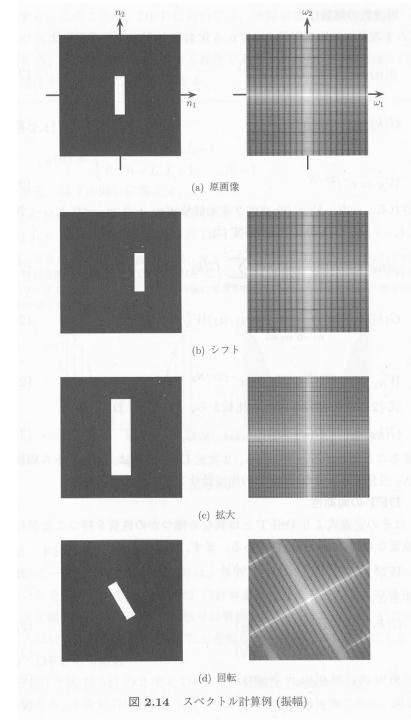
Amplitude spectrum : even symmetry Phase spectrum : odd symmetry

# Signal Shift

- Signal  $g(n_1, n_2)$  and its discrete Fourier transform  $G(\omega_1, \omega_2)$
- For integers  $k_1 k_2$ , and signal  $g(n_1 k_1, n_2 k_2)$ , its discrete Fourier transform is given by

 $G(\omega_1, \omega_2)e^{-i(\omega_1k_1+\omega_2k_2)}$ . (proof skipped)

- No effect on amplitude spectrum
- Why ?



#### Discrete Spatial Fourier Transform (DSFT)

$$g(n_1, n_2) = \frac{1}{4\pi^2} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} G(e^{j\omega_1}, e^{j\omega_2}) e^{j\omega_1 n_1} e^{j\omega_2 n_2} d\omega_1 d\omega_2$$

$$G(\omega_1, \omega_2) = \sum_{n_1 = -\infty}^{\infty} \sum_{n_2 = -\infty}^{\infty} g(n_1, n_2) e^{-j\omega_1 n_1} e^{-j\omega_2 n_2}$$

The Fourier analysis performed by computer is done by FFT.

#### Discrete Spatial Fourier Transform (DSFT)

Consider the case where  $g(n_1, n_2)$  is defined within finite domain N<sub>1</sub>×N<sub>2</sub>, i.e. 2-dimensial image signal.

$$G(\omega_1, \omega_2) = \sum_{n_1=0}^{N_1-1} \sum_{n_2=0}^{N_2-1} g(n_1, n_2) e^{-j\omega_1 n_1} e^{-j\omega_2 n_2}$$

Can the computer perform DSFT?

## Fast Fourier Transform (FFT)

• FFT is a fast calculation version of discrete Fourier transform (DFT) .

#### Discrete Fourier Transform (DFT)

- DSFT with frequency discretization
- In case where  $g(n_1, n_2)$  is defined in N<sub>1</sub>×N<sub>2</sub>, a finite domain, i.d. 2-dimensional image.

$$g(n_1, n_2) = \frac{1}{N_1 N_2} \sum_{k_1=0}^{N_1-1} \sum_{k_2=0}^{N_2-1} G(k_1, k_2) W_{N_1}^{-k_1 n_1} W_{N_2}^{-k_2 n_2}$$
$$G(k_1, k_2) = \sum_{n_1=0}^{N_1-1} \sum_{n_2=0}^{N_2-1} g(n_1, n_2) W_{N_1}^{k_1 n_1} W_{N_2}^{k_2 n_2}$$

Where

$$W_{N_1} = e^{-j2\pi/N_1}, W_{N_2} = e^{-j2\pi/N_2}$$

Thus the values of DFT are sampled ones of DSFT obtained by the intervals uniform intervals of spectrum period/N<sub>1</sub> and N<sub>2</sub>.

## Periodicity of DFT

$$W_N^{nk} = W_N^{n(k+N)} = W_N^{(n+N)k}$$
  
に注意すると、  
 $G(k_1, k_2) = G(k_1 + N_1, k_2)$   
 $= G(k_1, k_2 + N_2)$   
 $g(n_1, n_2) = g(n_1 + N_1, n_2)$   
 $= g(n_1, n_2 + N_2)$ 

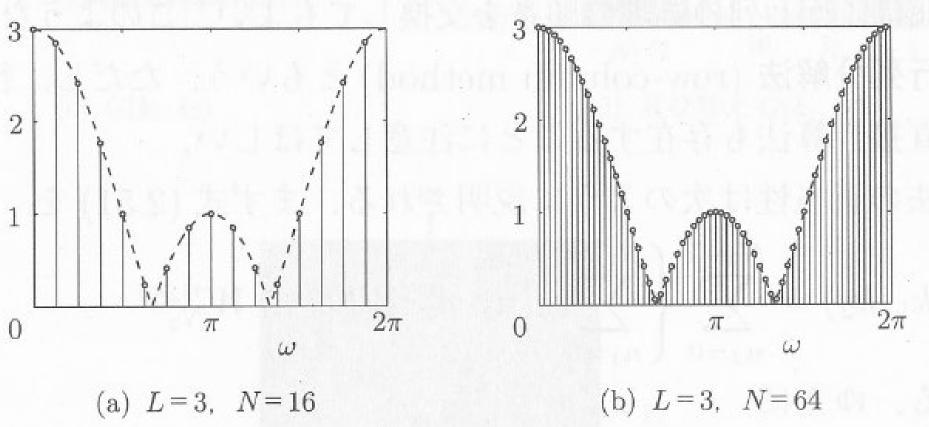
 The number of independent points in both of the spatial and frequency domains is N1×N2 and we assume their periodicity and perform calculations.

### Exercise Example

• 1 dimensional discrete signal of N points

 $g(n) = \begin{cases} 1, n=0\cdots, L-1\\ 0, n=L, L+1, \cdots, N-1 \end{cases}$ を考える.以下の問いに答えよ. (a) L = 3, N = 16 として N 点 DFT を求めよ. (b) L = 3, N = 64 として N 点 DFT を求めよ.

You can use a calculator to calculate amplitude. Since (b) takes long time , please do (a).



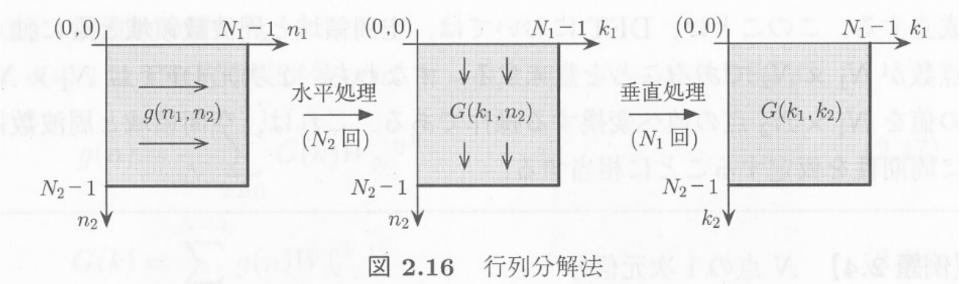
- More larger N, more sufficient sampling density
- For Fourier image analysis, how to make sure to get sufficient sampling density?

# Fast Fourier Transform (FFT)

- FFT is to make DFT (a lot of computational cost) faster.
- Without approximation error, it can perform DFT strictly.
- The method which takes advantage of Matrix decomposition method (decomposability of DFT).

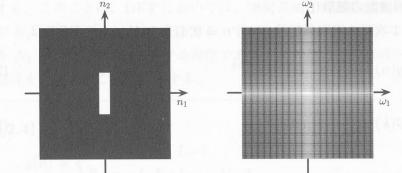
### Matrix Decomposition (decomposability of DFT)

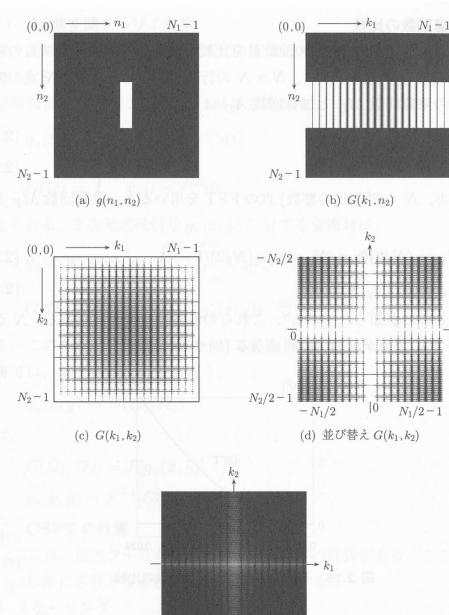
- Direct 2D DFT repeats N1×N2 DFT by N1×N2 times.
- In case of matrix decomposition, for horizontal row data perform N1 1D DFT by N2 times, then for column data perform N2 1D DFT by N1 times.



# Example

- (a): 2D image signal
- (b): for (a), perform
  DFT horizontally
- (c): for (b), perform DFT vertically.
- (d): By using the periodicity of DFT, put DC component at the center.





(e) log<sub>10</sub>(|1+*G*(*k*<sub>1</sub>, *k*<sub>2</sub>)|) 図 **2.17** 行列分解法による FFT 計算例

#### **Comparison of Operation Number**

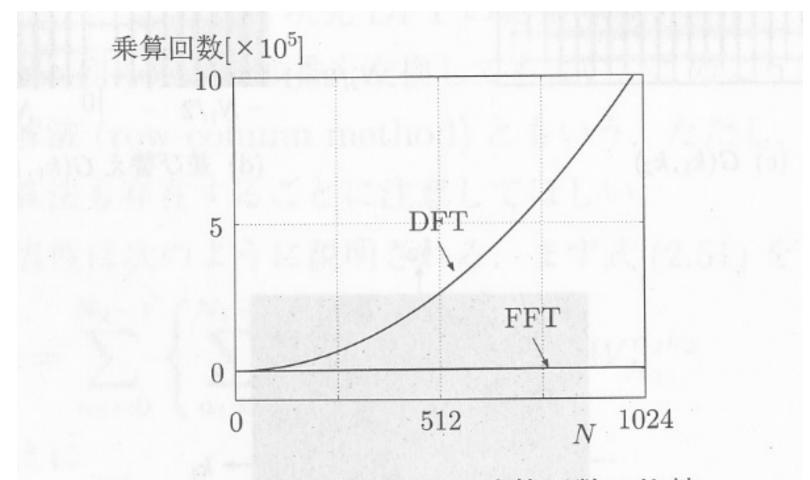


図 2.18 DFT と FFT の乗算回数の比較

# Sampling Effect

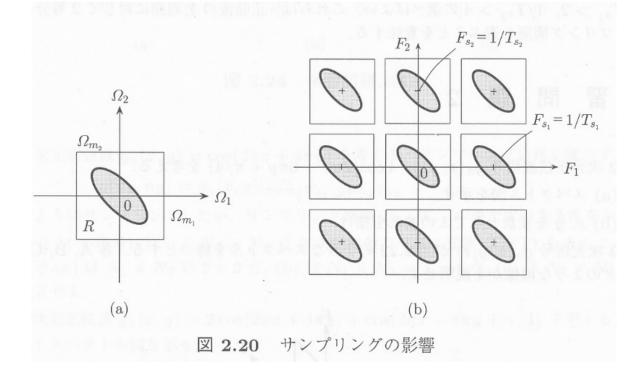
• Sampling generally gives signals distortions (aliasing).

# Sampling Theorem

 Theorem that give some condition to avoid the effects of sampling

# Sampling Theorem

- Fig.(a): 2D continuous signal's bandwidth is limited by angular frequency  $\Omega m1$  and  $\Omega m2$ . (No signal exists outside of the limited bandwidth.)
- Fig.(b): Assume rectangular sampling, 2D discrete signal has rectangular periodic spectrum.

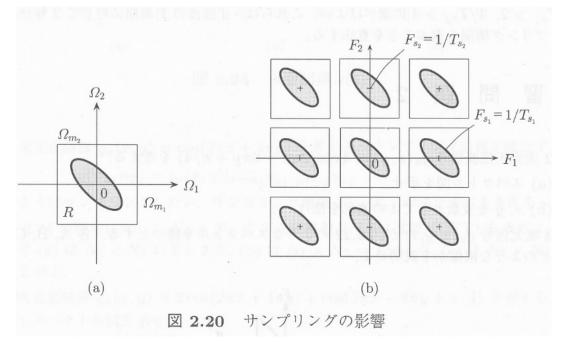


## Sampling Theorem

 $F_{s_1} = 1/T_{s_1} > 2F_{m_1}, \text{tr} \supset F_{s_2} = 1/T_{s_2} > 2F_{m_2}$ 

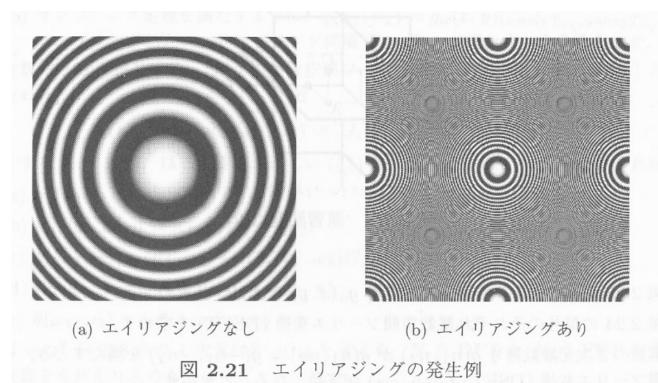
No overlap exists for spectrum.

 Theoretically it is possible to reconstruct perfectly the original signal from sample values by filtering.



# 折り返し歪み (Aliasing)

 By sampling without keeping sampling theorem, the spectrums overlap and distort the continuous signal. This distortion (overlap of spectrums) is called aliasing.



#### Example

$$g_a(x,y) = \cos(2\pi x + 4\pi y)$$

Calculate the maximum sapling intervals  $T_{s1}$  and  $T_{s2}$  to keep the sampling theorem.

 Since the spatial frequency is 1, 2 respectively in the x and y directions, the minimum sampling frequencies are 2, and 4 and their corresponding sampling intervals T<sub>s1</sub> and T<sub>s2</sub> are <sup>1</sup>/<sub>2</sub> and <sup>1</sup>/<sub>4</sub>, respectively.

#### Assignment #2

• Hand out Assignment #2