

# Advanced Information Engineering

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Kenjiro T. Miura

# Digital Image

- The digital signal is an analog signal modified by sampling, quantization and encoding and the image represented by a digital signal is called digital image.

# Sampling

- Process to discretize variables  $x$  and  $y$ .
- Let  $T_{s1}, T_{s2}$  be sampling intervals in  $x$  and  $y$  directions, respectively. The signal is given by

$$\begin{aligned}g(n_1, n_2) &= g_a(x, y) \Big|_{x=n_1 T_{s1}, y=n_2 T_{s2}} \\ &= g_a(n_1 T_{s1}, n_2 T_{s2})\end{aligned}$$

- $n_1, n_2$  are integers and reciprocals of sampling intervals  $T_{s1}, T_{s2}$  are horizontal and vertical sampling frequencies.
- A sample point in space is a pixel and its signal value is a pixel value.

# 量子化(quantization)

- Because analog signals are real numbers and infinite, for quantization, for example with 8 bits it must be replaced with values  $L=2^8=256$ .
- Quantization means that values of some number are replaced with other values of smaller number.

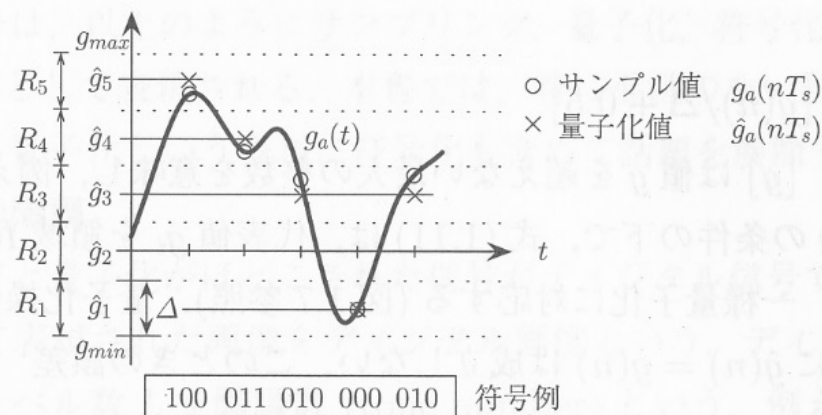


図 1.7 信号の量子化 ( $L = 5$ )

# Encoding

- Process where signal values quantized with quantization level  $L$  are assigned to integer index  $n_i$  ( $i=1,2,\dots,L$ ) which are one to one correspondent with the signal values.

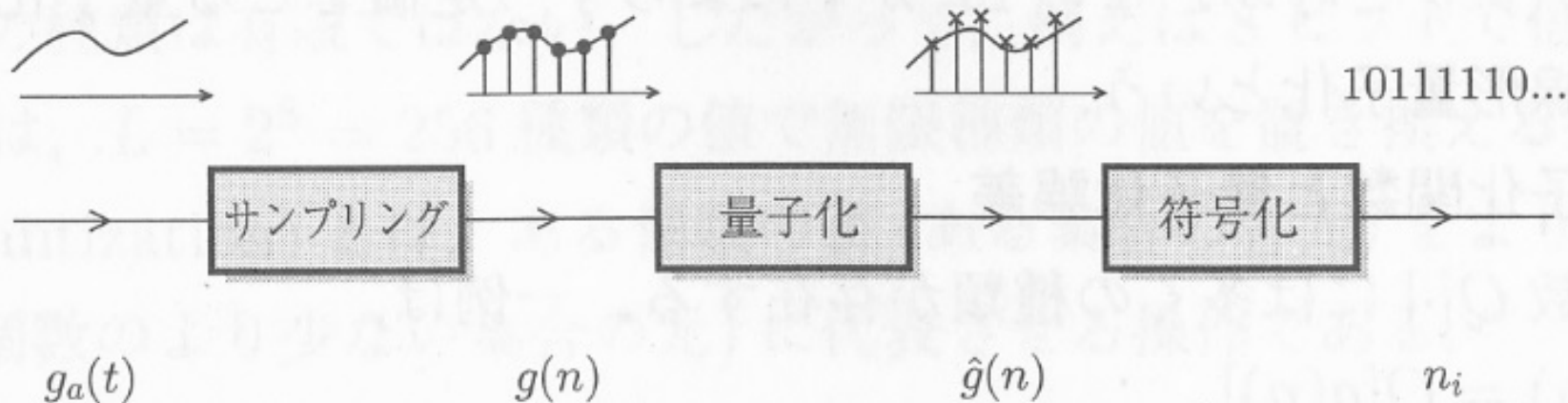


図 1.8 サンプル値の符号化

# Tone of Image

- For the digital image, quantization level number is called tone.
- What is the tone of 16-bit image ?



(a) 2階調(1ビット)



(b) 4階調(2ビット)

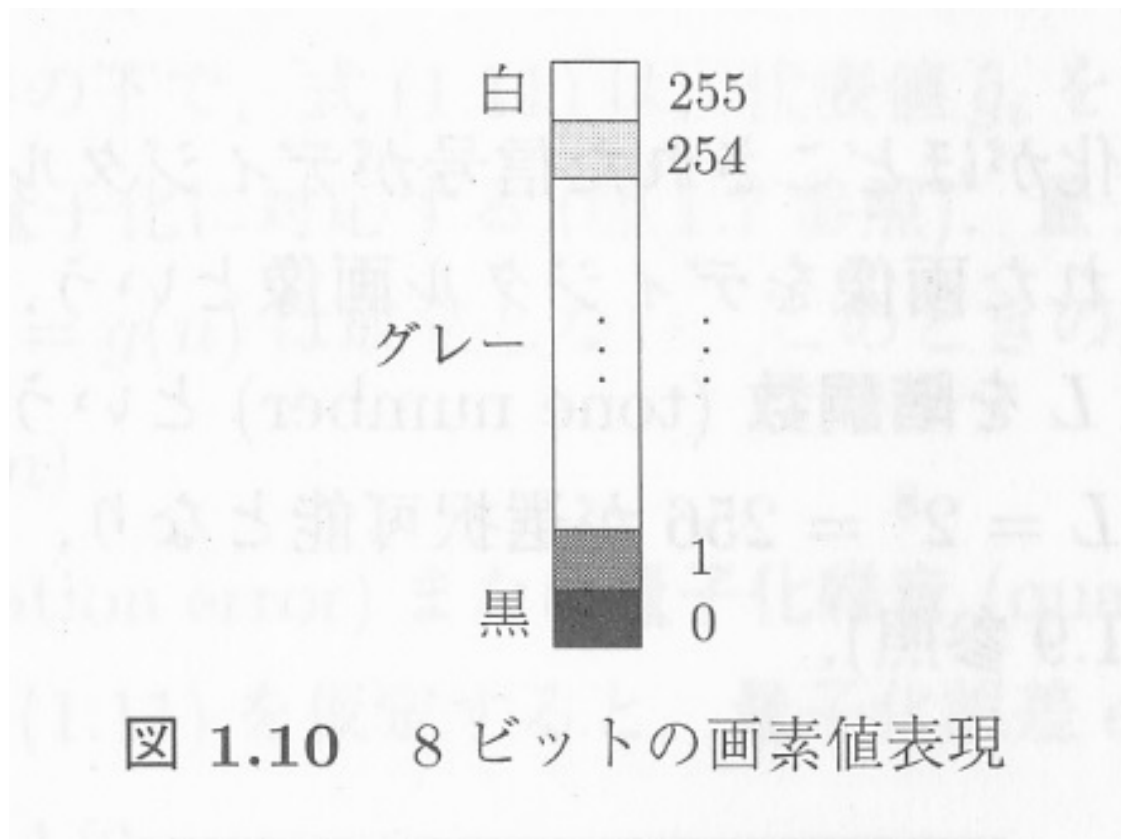


(c) 256階調(8ビット)

図 1.9 階調の異なる画像例

# 画像の階調(tone)

- The pixel value of a digital image is generally a positive integer.



# Bit-rate

- Transmission velocity of data transmission
- Its unit is bps.
- The bit-rate  $B_r$  is given by

$$B_r = N_1 \times N_2 \times F_s \times I$$

for a gray-scale video with spatial resolution  $N_1 \times N_2$ , frame-rate  $F_s$ , tone  $L=2^I$ .

- For color video, its bit-rate is 3 times larger.



# Exercise # 1

- Assume that we use uniform quantization and a sample value  $g(n)=7$ . Quantize the value with quantization step  $\Delta=5$  and  $\Delta=2$ , respectively. Note that we are supposed to use rounding (四捨五入). Calculate quantization value and quantization value.

# Answer

- When quantization step  $\Delta=5$ , quantization value = 5, quantization error = 2.
- When quantization step  $\Delta=2$ , quantization value = 8, quantization error -1.

# Exercise #2

- We would like to quantize a signal whose dynamic range  $g_{\max} - g_{\min} = 10$  and make quantization error be less than or equal to  $\frac{1}{4}$ . How many bits are necessary to encode quantization values?

# Answer

- The range of quantization error

$$-\Delta/2 \leq e < \Delta/2$$

- Hence quantization step  $\Delta$  should be  $1/2$ .
- Then quantization step number  $L = 10/(1/2) = 20$ .
- Since  $L = 20 \leq 2^5$ , 5 bits are necessary.

# Exercise #3

- Calculate bit-rate  $B_r$  for color video with its special resolution  $1000 \times 1000$ , frame-rate 30 fps, 8-bit tone. If necessary, please use K (kilo), M (mega), G (giga).

# Answer

- $B_r = 1000 \times 1000 \times 30 \times 8 \times 3 = 720 [\text{Mbps}]$

# Assignment #1

## Exercise 1

- Calculate bit-rate of a color (3 channels) video signal with tone 256, spatial resolution 4000 X 3000, 60[fps].

# Assignment #1

## Exercise 1 answer

- $4000 \times 3000 \times 8 \times 3 \times 60 = 17280000000$   
 $= 17.28[\text{Gbit}]$



# Assignment #1

## Exercise 2

Let's think about a black and white video signal with spatial resolution 1000 X 1000 which has 30 frames per second and whose pixels are represented by 10 bits.

- a. Specify spatial resolution and frame rate [fps].
- b. Calculate bit-rate [bps].
- c. Calculate compression ratio = (compressed file size/original size) in order to transmit at bit-rate 1M[bps].

# Exercise 2 answer

a. Bit-rate  $1000 \times 1000 \times 10 \times 30 = 300$  [Mbps]

b.  $1/300 = 0.00333$

# Assignment #1

## Exercise 3

We quantize signals whose dynamic range is equal to 1 and pixels are represented by 10 bits. Calculate the maximum value of quantization error.

# Exercise 3 answer

- $\Delta = 1/2^{10}$ , Maximum quantization error  
=  $\Delta/2 = 1/2048$

# Assignment #1

## Exercise 4

When we sample signals with frequencies  $F$  and  $F' = F + k F_s$  where  $k$  is integer and  $F_s$  is a sampling frequency, prove that their sampling values are identical.

# Exercise 4 answer

- By sampling  $g_a(t) = \cos(2\pi Ft)$  at  $t = n/F_s$   
 $g_a(n/F_s) = \cos(2\pi F_n/F_s)$
- By sampling  $g_a'(t) = \cos(2\pi (F')t) = \cos(2\pi (F + kF_s)t)$  at  $t = n/F_s$   
 $g_a'(n/F_s) = \cos(2\pi (F + kF_s)(n/F_s))$   
 $= \cos(2\pi F_n/F_s + 2\pi kn)$   
 $= \cos(2\pi F_n/F_s)$